

**NEVADA STATE COLLEGE ❖ SCHOOL OF LIBERAL ARTS & SCIENCES  
2020-2021 BACHELOR OF ARTS IN VISUAL MEDIA – ANIMATION  
SUGGESTED SEQUENCE OF COURSES**

<b>Fall I Semester (14-15 credits)</b>	
VIS 120 Introduction to Animation	3
ENG 101 Composition I	3
CEP 123 College and Career Success or ALS 101N College Success	2-3
Math Core Curriculum	3
ART 101 Drawing I	3
<b>Spring I Semester (15 credits)</b>	
ART 201 Life Drawing I	3
ART 141/VIS 150 Digital Photography I	3
ENG 102 Composition II	3
Natural Science Core Curriculum	3
Humanities Core Curriculum	3
<b>Fall II Semester (15 credits)</b>	
FIS 100 Introduction to Film	3
VIS 131 Storyboarding and Previsualization	3
Social Science Core Curriculum	3
Humanities Core Curriculum	3
General Elective (to bring total overall credits to 120)	3
<b>Spring II Semester (16 credits)</b>	
FIS 110 Language of Film	3
VIS 213 Sound Recording and Design	3
VIS 230 Digital Animation I	3
Natural Science Core Curriculum with Lab	4
Cultural Diversity Core Curriculum	3
<b>Fall III Semester (15 credits)</b>	
VIS 235 After Effects	3
VIS 330 Digital Animation II	3
FIS (Theory, Criticism and History)	3
Constitution Core Curriculum	3
FILM 401 Animation Theory	3
<b>Spring III Semester (15 credits)</b>	
VIS 430 Digital Animation III	3
VIS Elective	3
FIS (Theory, Criticism and History)	3
UD Elective	3
UD Elective	3
<b>Fall IV Semester (15 credits)</b>	
VIS 490 Senior Projects	3
VIS Elective	3
FIS (Theory, Criticism and History)	3
UD Elective	3
General Elective (to bring total overall credits to 120)	3
<b>Spring IV Semester (15 credits)</b>	
VIS 496 Senior Portfolio	3
FIS (Theory, Criticism and History)	3
UD Elective	3
General Elective (to bring total overall credits to 120)	3
General Elective (to bring total overall credits to 120)	3